

## On Field Cheat Sheets

Print these cards and carry them with you on the field. Reference them as needed.

### MLB DH Rule (5.11)

- DH for Pitcher only
- Must bat 1 time unless other team switches F1.
- Pinch hitter or runner for DH becomes the new DH
- DH cannot re-enter
- DH is locked in batting order
- If DH plays defense, Pitcher then bats in place of removed defensive player
  - Multiple substitutions are allowed, but DH cannot move in batting order
  - DH and Pitcher can play defense at the same time, if another player is removed.
- DH is terminated when:
  - If pitcher plays a defensive position, DH must sit
  - DH plays defense
- Examples: DH (Dan) bats for pitcher in 5 spot.
  1. Pitcher (Paul) moved to 2<sup>nd</sup> base, F4 (Sam) becomes Pitcher. Paul bats in 5 spot DH (Dan) is out of game.
  2. DH (Dan) moved to Right Field. F9 (Ray) is removed from game. DH (Dan) stays in 5 spot, Pitcher (Paul) bats in 8 spot.
  3. DH (Dan) becomes Pitcher. Pitcher (Paul) is removed from game. DH (Dan) bats in 5 spot, but DH is terminated.

### High School (NFHS) DH Rule (3-1-4a)

- DH may bat for any starting player and all substitutes
  - These 2 players are locked in batting order
  - These 2 players cannot be on the field at the same time
  - No multiple substitutions to alter batting order
- Starting defensive player cannot be DH
- Pinch hitter or pinch runner for DH becomes the new DH
- DH may re-enter
- DH is terminated when:
  - Player DH'd for bats or runs for DH
  - DH plays defense
- Example: DH (Dan) bats for F4 (Sam) in the 8 spot.
  - DH (Dan) and F4 (Sam) can only bat in the 8 spot, they cannot be moved.
  - DH (Dan) and F4 (Sam) cannot play in the field at the same time because they only occupy 1 batting slot.
  - If DH (Dan) plays defense, F4 (Sam) must sit.
  - Both DH (Dan) and F4 (Sam) can re-enter.

### High School (NFHS) DH Rule (3-1-4b)

- Starting Player/DH and any substitutes:
    - Locked in batting order
    - Cannot play defense at the same time
    - No multiple substitutions to alter batting order
  - Only the Player/DH can be the DH.
  - Pinch hitter or runner terminates DH role.
    - Starting Player/DH must sit.
    - Player/DH can re-enter, but only as Player, not Player/DH.
  - If a substitute plays defense for the Player/DH, Player/DH becomes the DH.
    - DH can re-enter and again be Player/DH.
    - This counts as Player/DH's re-entry.
  - No courtesy runners for Player/DH.
  - Example: F2/DH (Dan). Sam enters as F2.
    - Dan remains DH for Sam.
    - Dan can re-enter for Sam as F2/DH. Sam must sit and cannot re-enter.
  - Example: F2/DH (Dan). Sam bats for Dan.
    - Dan must sit. DH is terminated.
- Dan can re-enter as F2. Sam must sit, cannot re-enter.

### High School DH Notes:

- 3 Lineup Options:
  1. Straight 9
  2. Traditional DH
  3. Player/DH
- If using DH, must declare which DH before start of game.
- Cannot switch DH types during the game.

### DH Rulesets:

- SD Amateur **MLB**
- Am. Legion Senior **MLB**
- Am. Legion Junior **NFHS (Option 1 & 2 only)**
- High School **NHFS**
- VFW **NFHS (Option 1 & 2 only)**
- Class A **NFHS (Option 1 & 2 only)**

### Coaches Helmets:

- SD Amateur **YES**
- American Legion **YES**
- High School **NO**
- VFW **YES**
- Class A **NO**